
Subject: Floor height

Posted by [Torben Brand](#) on Tue, 03 Oct 2017 14:33:26 GMT

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Hi,

Is there a way to map the vehicles floor height of the passenger compartment in railML?
I see the floor height of the entrance and the gangway is mapped, but not the general floor height of the passenger compartment.

This would be useful for us to know in relation to entry and exit speeds, amongst others.

It could be different than the entrance height. It could also have multiple values, indicating internal levels/stairs or a duplex/two story wagon.

Subject: Re: Floor height

Posted by [Joerg von Lingen](#) on Tue, 31 Oct 2017 03:25:06 GMT

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Hi Torben,

a value for the general floor height didn't seem necessary yet. So if you have a particular purpose in mind do not hesitate to name it.

The height of entrance is intended for "compatibility" to platform heights of a line. In case of modern EMU/DMU this is often the general height inside except there are ramps or steps inside.

The (inner) height of gangway is intended to give information about the inner size of the passage between vehicles. If you look for "compatibility" to other vehicles than this is given with the "position" and "designType" attributes.

Best regards,
Joerg v. Lingen

Rollingstock Coordinator

On 03.10.2017 16:33, Torben Brand wrote:

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- > passenger compartment in railML?
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