Subject: Re: [railML3.1] Signal aspect changes and simulation
Posted by Victor Collod on Tue, 23 Feb 2021 14:16:55 GMT
View Forum Message <> Reply to Message

Dear Jörg,

We indeed carefully read though this wiki page, but we still didn't understand a number of things:
 - what's the default aspect of a signal?
 - even though we understand the relations between signal aspects, we can't find how relations between the state of a route and the state of a signal are declared. For example, how can we declare that when some route is occupied, some signal must show a given aspect?

Best regards,

Victor Collod