## Subject: Re: [railml3] Signal types and functions Posted by christian.rahmig on Mon, 18 Feb 2019 13:36:27 GMT

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Dear Torben,

Am 18.02.2019 um 11:26 schrieb Torben Brand:

- > [...] I would suggest grouping all signal in
- > standard sub elements. These can of course be extended.

Sounds good, let's have a look at the issue in detail and combine it with a proposal:

- > [...]
- > Suggested signal sub elements (groups of signals):
- > Announcement: Announcement by the train of its
- > presence. Can be with different signals. Usually blowing the
- > whistle (boolean value). Can be defined for one or multiple
- > purpose (boolean: levelCrossing, halt, etc.)
- <isAnnouncementSignal>
- @type = {"whistle", "horn", ...}
- @refersToElement = {reference to level crossing, halt, etc.}
- Border: Indicating a level transition. Type start/end.
- > The system attribute defines the type of level transition
- > (ATC,CTC, ETCS, Conventional/optical).

<isSystemBorderSignal>?

catanary

<isCatenarySignal>

.... have it already

- > danger: grouping all types of warning signals:
- > avalanche, wind, frost gate, bridge, etc.

<isDangerSignal>

Is a fouling point (clearance post) also a danger signal?

- > gradient: indicating falling/rising gradient and other
- > info.
- Info: general design info. Like arrows, invalid boards,
- > and info panels.

summarize both in <isInformationSignal>

level crossing

<isLevelCrossingSignal> .... have it already

- > main: all route related signals
- > movement: all signals giving an indication of the
- > movement that are not main or shunting signals (line
- > signals, derailers, switch and crossing indicators)

<isTrainMovementSignal>

This includes main signals, distant signals, repeaters...

- plow: orders for handling the equipment on the train.
- > Here the plow.

<isVehicleEquipmentSignal>?

@type = {snowplowUp, snowplowDown, ...}

- > Position: mileposts and distance signals (f.i. to level
- > crossings)

<isPositionSignal>

@refersToPositioningSystem

@isMilepost

Shunting: shunting related signals

integrate in <isTrainMovementSignal>
Some countries don't distinguish between shunting and train movements.

> • Speed

<isSpeedSignal>
.... have it already

stop post

<isStopPost>

.... have it already

Best regards Christian

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