
Subject: Re: How to model ETCS BL2 speed restrictions and gradients, in railML v2.x

Posted by [christian.rahmig](#) on Tue, 08 Jan 2019 20:00:55 GMT

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Dear Jörgen,

happy new year 2019! Sorry for replying on your post that late.

Am 07.12.2018 um 09:33 schrieb Jörgen Strandberg:

> [...]

>

> 1. gradientChange

> This seems to be the only way to enter slope of track.

>

> Description of @dir value range on wiki.railml.org is

> incorrect. Only up and down are valid according to schema,

> and that is what the wiki should say too.

You are right, this is a mistake in the wiki. Since this wiki page uses many templates, changing it is quite complex, but I will trigger the changing process.

> For data to be useful for ETCS the slope of each part of the
> track must be known.

> I question whether both these approaches should be
> supported:

> 1. Deduce from connected tracks. The last gradientChanges in
> routes through the network ending up in the track in
> question would specify the slope. A gradientChange would
> then only be defined when contradicting values are deduced
> from the different routes.

> 2. Always define a gradientChange at pos=0 of a track, even
> if the value is unchanged compared to the connected tracks.
> Or in other words limit the effect of a gradientChange
> element to the track it is defined in.

>

> Approach 1. (above) would require processing of both readers
> and writers of the railML data. I propose that approach 2.
> (above) is promoted to be the only valid approach.

Both approaches have their advantages and disadvantages. However, it should be used consistently in import and export interfaces. So, we need a clarification based on "best practices" here. This, for sure, has substantial effects on railML modelling, because the current railML version leaves it up to the user how to use the <*Change> elements.

@all: Do you prefer approach 1 or approach 2?

- > @slope is given in relation to @pos and @dir so that: if
- > standing at @pos, looking along the track in the direction
- > of @dir, a positive value of @slope will be considered as
- > seeing that the track continues uphill.
- > The slope in down direction should for ETCS purposes be
- > allowed to have a different value than in up direction.
- > But if the slope value in down direction is omitted, then
- > the inverse value of the slope in up direction is assumed
- > (as slope value in the down direction).

Using the @dir attribute allows to implement direction dependent gradient profiles. The slope value (positive or negative) shall be interpreted like you mentioned it: in the orientation defined by the @dir attribute.

- > [...]
- >
- > 3. track.infraAttrGroupRefs
- > Provides a way to reference a number of predefined speed
- > elements that make up the default values for a whole track.
- > These defaults are then possible to override with
- > speedChanges.
- > When an infraAttrGroupRef is defined all speedChanges
- > stating that data can be removed. A speedChange that is not
- > immediately followed by another speedChange needs to be
- > terminated with an additional speedChange that sets
- > @vMax=end (@vMax=999), and then the default values of the
- > track shall be valid.

Sorry, but I don't understand your approach. Maybe an example can provide clarity?

- > The type of element to reference with
- > track.infraAttrGroupRefs is incorrectly documented in railML
- > 2.2, however there is a Key/KeyRef definition that correctly
- > describes the reference, which should make this a valid
- > construction.

Yes, this issue has been solved with version 2.4 (see Trac ticket #233 [1]).

- > 4. speedChange
- > Similar to gradientChange, whether or not to deduce values
- > from speedChanges of connected tracks, is a relevant
- > question.
- > And I propose to limit the effect of a speedChange element
- > to the track it is defined in.
- > Additionally I propose that a track must be fully covered by

> speedChanges, unless an infraAttrGroupRef is defined.

Like with the <gradientChange> issue above, we should come to a unique and consistent solution. Therefore, I would like to ask the community again: which approach do you prefer?

* option 1: track features (gradients, speeds, ...) are valid even beyond the end of track

* option 2: track features are only valid within the range of the track; every track needs to have appropriate <*Change> elements at the begin and the end.

> Wiki should also describe how to represent the end of a

> speedChange: with @vMax=999 (for railML v2.2) or @vMax=end

Thank you for pointing on this missing documentation. I added a small remark on the wiki page [2].

> Description of @dir value range on wiki.railml.org is

> incorrect. Only up and down are valid according to schema,

> and that is what the wiki should say too.

See my answer for the @dir attribute of the <gradientChange> element above: this has to be corrected in the wiki.

> Static speed

> Is defined with the @pos, @dir, and @vMax values.

>

> Train category dependent speed

> Is defined with the @pos, @dir, @vMax, and

> @etcsTrainCategory values. Setting @etcsTrainCategory

> defines that the speedChange in fact is a train category

> dependent speed.

>

> Axle load dependent speed

> Is defined with the @pos, @dir, @vMax, and @profileRef

> values.

> To make a speedChange dependent on axle load, a speedProfile

> element (that specifies @maxAxleLoad) is referenced with the

> @profileRef value.

Indeed, modelling speed changes that depend on certain (train) criteria is not done consistent here. A possible conclusion from this situation may be to move the attribute @etcsTrainCategory from the <speedChange> element to the <speedProfile> element. Upcoming railML 3.x will take care of this issue.

> 5. speedProfile

> Provides a way to define certain criteria (such as

- > @maxAxleLoad of train) that need to be met for a referencing
- > speedChange or speed to be valid.
- >
- > Additionally @influence must be set to tell which
- > speedChange+speedProfile to give precedence when several are
- > valid for a specific train.
- > Wiki should describe precedence among multiple speedProfiles
- > using @influence

The railML wiki page about <speedProfile> could be more exhaustive in terms of best practices. Here, I hope for some input from the community: If you have a nice example with overlaying speed profiles (increasing and decreasing), let's bring it into the wiki together with some graphical representation of the resulting speed profiles along the track.

[1] <https://trac.railml.org/ticket/233>

[2] <https://wiki.railml.org/index.php?title=IS:speedChange>

Best regards
Christian

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