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Subject: Blockparts: emptyRuns, depotRuns

Posted by [Andreas Tanner](#) on Fri, 25 Oct 2013 15:28:04 GMT

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Dear all,

the wiki page on <blockPart>s is inconsistent.

- It says that for missions fullRun, emptyRun, <trainpartref> must not be used, but a "note" on the bottom of the page says the opposite for emptyRun

- The English text says that depotRun is "not a run", in the German text this mission type is missing.

Is a depotRun a trip to a depot? Then I would think that it is a run, and start and end will be different.

Also, shouldn't, instead of start and end ocps, rather <ocpts> be used for those missions that are runs? Referencing a trainPart I think is not optimal, because so far they are always used in connection with a train, and we don't have a train for those runs.

Finally, it would be nice if we could clarify the semantics of shunting, emptyRun, fullRun and depotRun.

Best, Andreas.

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