

Dirk Bräuer <dirk.braeuer@irfp.de> writes:

- >> It changes its running direction in Eschwege, that means "it reverses".
- >
- > please do not mix the "trainReverse" attribute with the
- > "orientationReversed" attribute.
- >
- > - "trainReverse" is an attribute of <ocpTT>,
- > - "orientationReversed" is an attribute of <formationTT>.

I'm sorry, you're right. I missed the attribute 'trainReverse' in the 'ocpTT' element.

- > If only the train reverses but not the formation, there is currently
- > no need to separate two <trainParts>.

I'm sorry, I don't see the difference between a train and a formation reverse.

Do you mean "Lok umsetzen" with "formation reverse"?

The wiki says about the 'trainReverse' in 'ocpTT' (since 2011-05-10):

trainReverse : is true if train changes direction at this station (xs:boolean, optional). After this station the rollingstock which is referenced in formationTT changes order. This attribute could also been set at the first station, indicating that the formation starts in the reversed order.

It is currently not foreseen to split the train part because of the reversing - yes.

- > With your suggestion to `_enforce_` two train parts if a train reverses
- > (which I would welcome as mentioned in the previous post), the
- > situation changes:
- >
- > We could now declare "trainReverse" being obsolete since we could
- > always use "orientationReversed" (also for single MUs by definition)
- > because we always will have to have a new <trainPart>.

+1

Kind regards...
Susanne

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Susanne Wunsch

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